

KLAUDIA KRAKOWIAK

UI/UX DESIGNER

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Portfolio: https://www.klaudiakrakowiak.com/

PROFILE

I'm an Interaction Design student graduating in 2025, with a background in content creation and a strong focus on UI/UX. I enjoy combining creativity with problem-solving to design intuitive, usercentered digital experiences.

Skilled in wireframing, prototyping, and user research, with a passion for making technology feel simple and useful.

EDUCATION

2022 - 2025

Interaction Design, BSc

Linnaeus University l Remote

2017 - 2020

Game Development

LBS Creative High School l Växjö

SKILLS

Design

Wireframing Figma Prototyping Adobe Creative Suite Visual Design Artificial intelligence HTML/CSS Information Architecture User-Centered Design Soft Skills Design Research Design Strategy Collaboration User Interface Communication Web & Mobile Design Problem-Solving Design Methodologies Attention to Detail

Tools

LANGUAGES

English: C2 (Fluent) Swedish: C2 (Native) Polish: C2 (Native) Spanish: A1 (Basic) Romanian: A1 (Basic)

EXPERIENCE

UI/UX Designer

Razhord Tech, June 2023 - June 2024

Razhord Tech specializes in developing innovative mobile and web solutions for diverse industries. I played a critical role in creating user-centered designs for this project.

- Led the end-to-end design of a mobile-first platform connecting users with local task helpers.
- Conducted user research through interviews and surveys to uncover core user needs and behaviors.
- Created user flows, wireframes, and high-fidelity prototypes in Figma to deliver a smooth and intuitive experience.
- Ran usability tests to validate design decisions and refined the interface based on feedback. Worked closely with developers to ensure a seamless handoff and consistent implementation across platforms.

Etsy Shop Owner

Digital Artist & Entrepreneur, Oct 2021- Present

Founder and operator of a thriving digital art store on Etsy. Successfully built a scalable business with passive income.

- Achieved 12,000+ sales and 2,100+ five-star reviews, showcasing excellence in design and customer satisfaction.
- Managed all aspects of the business, including marketing, SEO, and customer support, driving organic growth and maintaining a strong brand presence.
- Designed and created artwork, developing a loyal customer base through creativity and exceptional service.

Interaction Designer

University Projects, Sep 2022 - June 2025

In my university studies, I mastered a blend of technical and design skills crucial for modern digital projects. This included usability testing, interaction design methodologies, agile project management and foundational web development with HTML & CSS.

I also developed proficiency in key design tools such as Figma, Adobe Photoshop, Illustrator and Blender, alongside practical techniques in sketching, paper prototyping, wireframing, and interactive prototyping. This education has equipped me to effectively design, test and manage user-centric digital solutions.